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UTILITY PATENT APPLICATION TRANSMITTAL

(Only for new nonprovisional applications under 37 C.F.R. § 1.53(b))

Attorney Docket No. 678-258 (P8718-US/STN/1sd

First Inventor or Application Identifier HYUN-SEOK LEE

Title DATA TRANSMISSION METHOD IN MOBILE

Express Mail Label No. EL228630656US

APPLICATION ELEMENTS

See MPEP chapter 600 concerning utility patent application contents.

1. ☒ * Fee Transmittal Form (e.g., PTO/SB/17)
(Submit an original and a duplicate for fee processing)
2. ☒ Specification [Total Pages 24]
(preferred arrangement set forth below)
 - Descriptive title of the invention
 - Cross References to Related Applications
 - Statement Regarding Fed sponsored R & D
 - Reference to Microfiche Appendix
 - Background of the invention
 - Brief Summary of the invention
 - Brief Description of the Drawings (if filed)
 - Detailed Description
 - Claim(s)
 - Abstract of the Disclosure
3. ☒ Drawing(s) (35 U.S.C. 113) [Total Sheets 7]
4. Oath or Declaration [Total Pages 2]
 - a. ☒ Newly executed (original or copy)
 - b. ☐ Copy from a prior application (37 C.F.R. § 1.63(d))
(for continuation/divisional with Box 16 completed)
 - i. ☐ DELETION OF INVENTOR(S)
Signed statement attached deleting inventor(s) named in the prior application, see 37 C.F.R. §§ 1.63(d)(2) and 1.33(b).

* NOTE FOR ITEMS 1 & 13: IN ORDER TO BE ENTITLED TO PAY SMALL ENTITY FEES, A SMALL ENTITY STATEMENT IS REQUIRED (37 C.F.R. § 1.27), EXCEPT IF ONE FILED IN A PRIOR APPLICATION IS RELIED UPON (37 C.F.R. § 1.28).

ADDRESS TO:

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5. ☐ Microfiche Computer Program (Appendix)
6. Nucleotide and/or Amino Acid Sequence Submission (if applicable, all necessary)
 - a. ☐ Computer Readable Copy
 - b. ☐ Paper Copy (identical to computer copy)
 - c. ☐ Statement verifying identity of above copies

ACCOMPANYING APPLICATION PARTS

7. ☒ Assignment Papers (cover sheet & document(s))
8. ☐ 37 C.F.R. § 3.73(b) Statement ☐ Power of Attorney
(when there is an assignee)
9. ☐ English Translation Document (if applicable)
10. ☐ Information Disclosure Statement (IDS)/PTO-1449 ☐ Copies of IDS Citations
11. ☐ Preliminary Amendment
12. ☒ Return Receipt Postcard (MPEP 503)
(Should be specifically itemized)
13. ☐ * Small Entity Statement filed in prior application, Status still proper and desired
(PTO/SB/09-12)
14. ☐ Certified Copy of Priority Document(s)
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☐ Continuation ☐ Divisional ☐ Continuation-in-part (CIP) of prior application No: _____

Prior application information: Examiner _____

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17. CORRESPONDENCE ADDRESS

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Signature	<i>Paul J. Farrell</i>	Date	4/14/99

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PATENT

Atty. Docket No. 678-258 (P8718-US/STN/lsd)

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Assistant Commissioner for Patents
Washington, D.C. 20231

UTILITY APPLICATION FEE TRANSMITTAL

Sir:

Transmitted herewith for filing is the patent application of

Inventor(s): HYUN-SEOK LEE and YOUNG-KI KIM

For: DATA TRANSMISSION METHOD IN MOBILE
COMMUNICATION SYSTEM

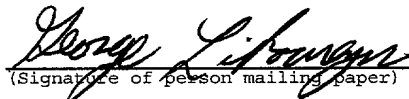
Enclosed are:

- [X] 24 page(s) of specification
(including **claims** and **abstract**)
- [X] 7 sheets of drawings [] formal [X] informal
- [X] 2 page(s) of Declaration and Power of Attorney
- [X] An Assignment of the invention to SAMSUNG ELECTRONICS CO.,
LTD.

CERTIFICATION UNDER 37 C.F.R. § 1.10

I hereby certify that this New Application Transmittal and the documents referred to as enclosed therein are being deposited with the United States Postal Service on this date April 14, 1999 in an envelope as "Express Mail Post Office to Addressee" Mail Label Number EL228630656US addressed to: Assistant Commissioner for Patents, Washington, D.C. 20231.

George Likourezos
(Type or print name of person mailing paper)


(Signature of person mailing paper)

[] This application claims the benefit under 35 U.S.C. §119(e) of U.S. Provisional Application(s) No(s):

APPLICATION NO(S):

FILING DATE

____/____

____/____

[X] Certified copy of applications

Country

Appln. No.

Filed

Korea

14274/1998

April 14, 1998

from which priority under Title 35 United States Code, § 119 is claimed

[] is enclosed.

[X] will follow.

CALCULATION OF UTILITY APPLICATION FEE

For	Number Filed	Number Extra	Rate	Basic Fee
				\$ 760.00
Total				
Claims*	21	-20 = 1	x \$ 18.00	\$ 18.00
Independent				
Claims	4	-3 = 1	x \$ 78.00	\$ 78.00
Multiple	[] yes	Add'l. Fee	\$270.00	\$
Dependent				
Claims	[] no	Add'l. Fee	None	= \$

TOTAL \$ 856.00

[] Verified Statement of "Small Entity" Status Under 37 C.F.R. § 1.27. Reduced fees under 37 C.F.R. § 1.9(f) (50% of total) paid herewith \$_____.

[X] The amount of \$40.00 for recording the attached Assignment is enclosed.

[X] A check in the amount of \$ 856.00 to cover the filing fee(s) is attached.

[] Charge fee to Deposit Account No. 04-1121. Order No. _____
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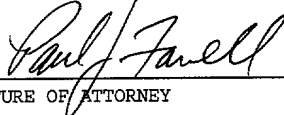
*Includes all independent and single dependent claims and all claims referred to in multiple claims.
See 37 C.F.R. § 1.75(c).

[X] Please charge any deficiency as well as any other fee(s) which may become due under 37 C.F.R. § 1.16 and 1.17, at any time during the pendency of this application, or credit any overpayment of such fee(s) to Deposit Account No. 04-1121. Also, in the event any extensions of time for responding are required for the pending application(s), please treat this paper as a petition to extend the time as required and charge Deposit Account No. 04-1121 therefor. **TWO (2) COPIES OF THIS SHEET ARE ENCLOSED.**

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DATA TRANSMISSION METHOD IN MOBILE COMMUNICATION SYSTEM

PRIORITY

This application claims priority to an application entitled "Data Transmission Method
5 in Mobile Communication System" filed in the Korean Industrial Property Office on April 14,
1998 and assigned Serial No. 98-14274, the contents of which are hereby incorporated by
reference.

BACKGROUND

1. Field of the Invention

The present invention relates generally to a mobile communication system, and in
particular, to a packet data communication method for a CDMA communication system.

2. Description of the Related Art

Code division multiple access (CDMA) mobile communication systems are based on
the IS-95 standard which mainly supports voice service. In the near future, mobile
communications will be performed in accordance with the IMT-2000 (International Mobile
Telecommunication-2000) standard. The IMT 2000 standard provides not only voice service
but also high speed packet service. For example, the IMT-2000 standard supports high quality
voice service, moving picture service, Internet search service, etc. The CDMA mobile
communication system includes a forward link for transmitting a signal from a base station
20 (BS) to a mobile station (MS) and a reverse link for transmitting a signal from the mobile
station to the base station.

During the packet service, an existing CDMA mobile communication system generates
packet data at a burst and frequently repeats a dormant state where data is not transmitted.

Accordingly, it is anticipated that a mobile communication system in the near future would connect a channel only when there is data to transmit. That is, taking into consideration limited radio resources, capacity of the base station and power consumption of the mobile station, the base station releases the channel when there is no data to transmit, in order to secure the channel for communication with the another mobile station, and then quickly reconnects the channel when there is data to transmit. A conventional method for transmitting packet data is illustrated in FIG. 1.

Channels used in the CDMA mobile communication system are classified into physical channels and logical channels. The logical channels are established in an upper layer of the physical channels, and several logical channels can be established for one physical channel. Upon release of a physical channel, the logical channels established for the released physical channel are automatically released. For establishing a logical channel, establishing a physical channel is not always necessary. For example, in the case where a physical channel to be established for a logical channel has already been established for another logical channel, a required operation is to simply assign the logical channel to the established physical channel.

The physical channels can be classified into dedicated channels and common channels according to features. The dedicated channels are exclusively used for communication between the base station and the mobile station, and include a fundamental channel (FCH), a dedicated control channel (DCCH) and a supplemental channel (SCH). The fundamental channel is used for transmitting voice signals, data and signaling messages. The dedicated control channel is used for transmitting data and signaling messages. The dedicated control channel supports a discontinuous transmission (DTX) mode for transmitting data only when there is data to transmit, generated from the upper layer. For such a feature, the dedicated control channel is suitable for a control channel established to provide an efficient packet service. The

supplemental channel is used for transmitting a great quantity of data, and is compatible with the IS-95B standard.

In addition, the physical channels include the common channels which are used in common between one base station and multiple mobile stations. A physical common channel for the forward link for transmitting a signal from the base station to the mobile station is called a paging channel, and a physical common channel for the reverse link for transmitting a signal from the mobile station to the base station is called an access channel. These common channels are also compatible with the IS-95B standard.

The common logical channels established in the upper layer of the common physical channels are classified into a dedicated signaling channel (dsch) and a dedicated traffic channel (dtch). The dedicated signaling channel can be assigned to the fundamental channel and the dedicated control channel, which are both physical channels. The dedicated traffic channel can be assigned to the fundamental channel, the dedicated control channel and the supplemental channel. As can be hinted from the names, the dedicated signaling channel is used for exchanging a control signal between the base station and the mobile station, and the dedicated traffic channel is used for exchanging user data between the base station and the mobile station.

For the forward link, the common logical channels are established in the upper layer of the paging channel; for the reverse link, the common logical channels are established in the upper layer of the access channel.

FIG. 1 is a diagram illustrating state transitions of a data service entity in a CDMA mobile communication system. FIG. 2 is a diagram illustrating state transitions between substates of the data service entity which occur when data to be transmitted is generated in a suspended state 150 of FIG. 1.

When the data is generated in the suspended state 150, the state transitions occur equally in the base station and the mobile station. For simplicity, a party transmitting the data will be referred to as a transmission party and a party receiving the data as a reception party.

Referring to FIG. 1, in a packet null state 110, the base station and the mobile station are powered up and wait for a data service request to be received from the other party. When a packet service request is received in this packet null state 110, a transition from the packet null state 110 to an initialization state 120 takes place.

In the initialization state 120, forward and reverse control channels required for data transmission are established. Here, for the dedicated physical channel, the fundamental channel or the dedicated control channel is established; for the logical channel, the dedicated signaling channel, which is a logical channel between the base station and the mobile station, is established in the upper layer of the fundamental channel or the dedicated control channel. Upon establishment of the dedicated signaling channel, the base station negotiates with the mobile station about specification of a service to be provided. A service specification determined through such a negotiation is referred to as a "service option". After negotiation for the service option, a data service entity establishes a dedicated traffic channel required for transmitting user data and then, transitions to an active state 140. However, upon failure of the initialization process, the data service entity transitions back to the packet null state 110.

In the active state 140, the data is transmitted using the dedicated traffic channel. When the data service entity can use the dedicated control channel in the active state after setting the service option, the base station and the mobile station perform RLP (Radio Link Protocol) and PPP (Point-to-Point Protocol) initialization processes. When there is no data to be transmitted for a predefined time T_{active} in the active state 140, a transition from the active state 140 to a control hold state 130 occurs, releasing the dedicated traffic channel. Here, a quantity of data

to be generated henceforth is expected; if it is judged that the data to be transmitted will not be generated for a long time, a transition can take place to a suspended state 150 or a dormant state 160 directly, without passing through the control hold state 130.

In the control hold state 130, the service option, RLP-related information and PPP-related information are preserved in the base station and the mobile station, and the dedicated signaling channel is established. In this state, if data to be transmitted is generated again within a predefined time T_{hold} , the data service entity establishes the dedicated traffic channel and then transitions back to the active state 140 in order to transmit the generated data. However, if data is not generated within the time T_{hold} , the data service entity releases the dedicated control channel and then transitions to the suspended state 150. Even in this case, a quantity of data to be generated henceforth is expected; if it is judged that the data to be transmitted will not be generated for a long time, it is possible to directly transition to the dormant state 160, without passing through the suspended state 150.

In the suspended state 150, the fundamental channel or the dedicated control channel, which is a physical channel assigned to the mobile station, is released and the corresponding logical channels, i.e., the dedicated signaling channel and the dedicated traffic channel are also released. In this state, communication with a base station is performed using the common signaling channel established for the paging channel and the access channel, which are physical channels being shared by multiple mobile stations. However, in the suspended state 150, the service option, the RLP-related information and the PPP-related information are still maintained in the base station and the mobile station. When user data to be transmitted is generated again within a predefined time $T_{\text{suspended}}$ in the suspended state 150, the dedicated control channel and the dedicated traffic channel are simultaneously established and a transition back to the active state 140 occurs. However, if data is not generated for the time

$T_{\text{suspended}}$, a transition to the dormant state 160 takes place.

In the dormant state 160, only a point-to-point protocol (PPP) for the data service is open and all other call-related information disappears. Even in the dormant state 160, if it is necessary to transmit data again within a predefined time T_{dormant} , a transition to the active state 140 occurs after assignment of the dedicated signaling channel. However, when data to be transmitted is not generated within the predefined time T_{dormant} , even the PPP information is released and then a transition to the packet null state 110 takes place.

Referring to FIG. 2, the suspended state 150 includes a virtual traffic substate 153 and a slotted substate 156. Both in the virtual traffic substate 153 and the slotted substate 156 of the suspended state 150, the service option and the RLP information are maintained in the base station and the mobile station. A transition to the virtual traffic substate 153 of the suspended state 150 takes place, in the case where data to be transmitted is not generated within the time T_{hold} in the control hold state 130 and a virtual active set needs to be maintained even in the suspended state 150.

On the contrary, a transition to slotted substate 156 takes place, in the case where data to be transmitted is not generated within the time T_{hold} in the control hold state 130 and the virtual active set does not need to be maintained in the suspended state 150. In the virtual traffic substate 153, the virtual active set is maintained to assist prompt assignment of a traffic channel. Here, the virtual active set is a list in which a strength of the forward pilot channel is recorded, the list being managed simultaneously in both the base station and the mobile station even in a state where the common channel is in use.

To manage the virtual active set in the virtual traffic substate 153, the mobile station measures a strength of the pilot channel transmitted from an adjacent base station, and sends, when the measured strength satisfies a predetermined threshold, a message notifying this

condition to the base station. Upon receipt of the message, the base station sends back an acknowledge message to the mobile station. Data for maintaining the virtual active set is exchanged via forward and reverse common signaling channels, f/r-csch. A virtual traffic timer counts a holding time T_{virtual} of the virtual traffic substate 153 and is prepared (or included) in the system. When data to be transmitted is generated within the time T_{virtual} in the virtual traffic substate 153, a transition to the active state 140 takes place in order to transmit the generated data

However, when data to be transmitted is not generated within the time T_{virtual} in the virtual traffic substate 153, a transition back to the slotted substate 156 takes place. In the slotted substate 156, the paging channel being a physical channel, to which the forward common signaling channel (f-csch) being a logical channel is assigned, is monitored in a slotted mode (or on a time-division basis) for reducing power consumption of the mobile station, and the virtual active set is not maintained. Similarly, when data to be transmitted is generated within a predefined time T_{slotted} in the slotted substate 156, a transition to the active state 140 takes place in order to transmit the generated data. However, when data is not generated within the time T_{slotted} in the slotted substate 156, a transition to the dormant state 160 takes place. In this procedure, the service option and the RLP information which have been managed in the base station and the mobile station are all released. To restart data transmission in the suspended state 150, the traffic channel and the control channel should be reassigned, and a channel renegotiation should be made between the base station and the mobile station. In the renegotiation process, a latency occurs because of the signaling overhead.

SUMMARY

It is, therefore, an object of the present invention to provide a method for increasing a channel utilization efficiency by transmitting data directly via a common traffic channel, without transitioning to an active state where a dedicated traffic channel is used, when data to be transmitted is generated in a suspended state during a data communication in a CDMA mobile communication system.

It is another object of the present invention to provide a method for increasing a channel utilization efficiency and a data communication speed, by transitioning to a burst substate upon generation of data in a virtual traffic substate or a slotted substate, segmenting the generated data by a frame length of a common traffic channel and transmitting the segmented data via the common traffic channel.

It is still another object of the present invention to provide a method for increasing a channel utilization efficiency and a data communication speed, in which a new common traffic channel is defined which can transmit user data via a common channel in a virtual traffic substate and a slotted substate without defining a separate substate, the user data is segmented by a frame length of the common traffic channel and the segmented user data is transmitted via the common traffic channel.

It is further still another object of the present invention to provide a method for increasing a channel utilization efficiency and a data communication speed, in which a transmission party includes a virtual traffic substate and a slotted substate, transitions to a burst substate when data to be transmitted is generated, segments the generated data by a frame length of a common traffic channel and then transmits the segmented data via the common traffic channel; a reception party then receives the segmented data via the common traffic channel and reassembles the received segmented data.

It is further still another object of the present invention to provide a method for increasing a channel utilization efficiency and a data communication speed, in which a transmission party includes a virtual traffic substate and a slotted substate where a common traffic channel is established, segments data to be transmitted by a frame length of the common traffic channel and then transmits the segmented data via the common traffic channel; a reception party then receives the segmented data via the common traffic channel and reassembles the received segmented data.

In accordance with one aspect of the present invention, when data to be transmitted is generated in a suspended state, a length of the generated data is compared with a reference length for normal data transmission in an active state. When the generated data is shorter than the reference length, a generation frequency of the data generated in the suspended state is compared with a reference generation frequency for normal data transmission in the active state. If the generation frequency of the data generated in the suspended state is lower than the reference generation frequency, a transition to a burst substate occurs to segment the data by a frame length of a common traffic channel and then the segmented data is transmitted via the common traffic channel. However, if a burst substate does not exist, the segmented data is transmitted via a previously assigned common traffic channel.

In accordance with another aspect of the present invention, when data to be transmitted is generated in a suspended state, a transmission party segments the data into frames having a specified length and transmits the segmented data via a previously established common traffic channel. Upon reception of the transmitted segmented frames in the suspended state, a reception party reassembles the received frames and transmits the reassembled frame to an upper layer.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a block diagram illustrating state transitions for a data service in a CDMA mobile communication system;

FIG. 2 is a block diagram illustrating state transitions for a data service occurring when data is generated in a suspended state;

FIG. 3 is a block diagram illustrating state transitions for a data service occurring when data is generated in a suspended state according to the principles of the present invention;

FIG. 4 is a flow chart illustrating how a transmission party transmits data in a burst substate of the suspended state according to a first embodiment of the present invention;

FIG. 5 is a flow chart illustrating how a reception party receives data in the burst substate of the suspended state according to the first embodiment of the present invention;

FIG. 6 is a flow chart illustrating how the transmission party transmits data in the suspended state according to a second embodiment of the present invention; and

FIG. 7 is a flow chart illustrating how the reception party receives data in the suspended state according to the second embodiment of the present invention.

DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

A preferred embodiment of the present invention will be described hereinbelow with reference to the accompanying drawings. In the following description, well known functions or constructions are not described in detail since they would obscure the invention in unnecessary detail.

With reference to FIG. 3, there is shown a diagram illustrating state transitions for a data service in the case where data to be transmitted is generated in the suspended state 150, including a burst substate 159 in addition to the existing virtual traffic substate 153 and the

slotted substate 156 according to the present invention.

The suspended state 150 defines the new burst substate 159 in addition to the existing virtual traffic substate 153 and the slotted substate 156. The burst substate 159 is defined to transmit user traffic via a common traffic channel (ctch). The virtual traffic substate 153, the slotted substate 156 and the burst substate 159 of the suspended state 150 have their own timers, respectively, and a transition occurs to the active state 140 or the dormant state 160 according to the time counted by the timers.

In addition, with use of the timers, it is possible to measure generation frequency of user data to be transmitted via the common channel in the respective substates. The measured value is stored in a memory, and initialized when a transition from the active state 140 back to the suspended state 150 occurs. For example, when the user data is generated three times for 60 seconds in the suspended state 150, the generation frequency of the user data is 3 user data per minute and this value is stored in the memory.

First Embodiment

FIGS. 4 and 5 are diagrams illustrating a data exchanging method in the burst substate of the suspended state according to a first embodiment of the present invention. Reference will be made to a user data exchanging method in the burst substate with reference to FIGS. 3 to 5.

Referring to FIG. 4, a description will now be made as to how a transmission party transmits user data. When data transmission is discontinued for the T_{hold} in the control hold state 130, the transmission party transitions to the slotted substate 156 or the virtual traffic substate 153 of the suspended state 150, in step 401. The transmission party determines in step 403 whether user data is generated internally in the slotted substate 156 and the virtual traffic substate 153 of the suspended state 150. It is possible to detect the internally generated data

through interrupts occurring internally.

When user data is internally generated in the virtual traffic substate 153 or the slotted substate 156, the transmission party determines in step 405 whether a length of the generated user data is shorter than a reference data length, L . When the length of the generated user data is shorter than L , the transmission party determines in step 407 whether a generation frequency of the generated user data is lower than a minimum data generation frequency, F . As stated above, the user data generation frequency can be read from the memory which accumulates a user data generation frequency value for a predefined time. When the user data generation frequency is lower than F , the transmission party transitions from the virtual traffic substate 153 or the slotted substate 156 to the burst substate 159, in step 409.

For this transition procedure, in the case where the base station is the transmission party, the base station sends a state transition command message and receives an acknowledge from the mobile station; in the case where the mobile station is the transmission party, the mobile station sends a state transition request message and the base station then sends the state transition command message and receives an acknowledge from the mobile station. The transmission party proceeds to step 411 in the burst substate 159 to segment the user data into frames having an appropriate length to be transmitted via the forward/reverse common control channel. The reason for segmenting the data by the appropriate length is because an excessively long data length decreases data transmission efficiency when data is transmitted via the common channel as in the IS-95 system. For example, when the data length is 45 and the frame length which can be optimally transmitted via the common channel is 10, the data is segmented into 5 frames of length 10.

A typical frame structure is illustrated in Table 1.

Table 1.

Message Type	Continuation Message Flag	Message
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In Table 1, the "message type" bit indicates whether the frame is a control frame or a user frame, and the "continuation message flag" bit indicates whether the data will be continued in the next frame. For example, if the "continuation message flag" bit is "0" then there is no succeeding message; otherwise, the "continuation message flag" bit is "1" which indicates that the message will be consecutively received in the next frame.

After segmenting the data into frames in step 411, the transmission party proceeds to step 413 in the burst substate 159 to determine whether a frame to be transmitted is a last frame. If the frame is not the last frame, the transmission party proceeds to step 415; otherwise, the transmission party proceeds to step 421. In step 415, the transmission party sets the "continuation message flag" bit to "1" to indicate that the message will be consecutively received in the next frame.

In step 421, the transmission party sets the "continuation message flag" bit to "0" to indicate that the present frame is the last frame of the generated user data. After step 415, the transmission party sets in step 417 the "message type" bit to indicate that the data frame to be transmitted is a user data frame, and transmits the data frame via the common traffic channel in step 419. Thereafter, the transmission party returns to step 413 to repeat the succeeding steps.

Meanwhile, after step 421, the transmission party proceeds to step 423 to set the "message type" bit to indicate that the data frame to be transmitted is a user data frame, and transmits the data frame via the common traffic channel in step 425. Thereafter, in step 427,

the transmission party transitions back to the previous substate, i.e., the virtual traffic substate 153 or the slotted substate 156, and then returns to step 401.

In the meantime, when the user data is longer than L in step 405 or when the user data generation frequency is higher than F in step 407, the transmission party transitions to the active state 140 and starts normal data transmission to transmit the user data, in step 408. That is, a transition from the virtual traffic substate 153 or the slotted substate 156 to the active state 140 occurs, establishing the dedicated signaling channel and the dedicated traffic channel. In the active state 140, the user data is transmitted via the established dedicated traffic channel.

When data is not received from the other party (i.e., the transmission party) for a predefined time, the reception party transitions to the virtual traffic substate 153 or the slotted substate 156 of the suspended state 150 and monitors whether the data is generated from the other party. When user data is generated in this state, the reception party transitions to the burst substate 159 of the suspended state 150 and performs a data receiving procedure (see FIG. 5).

Referring to FIG. 5, in step 501, the reception party transitions to the virtual traffic substate 153 or the slotted substate 156 of the suspended state 150 as in the transmission party. In the virtual traffic substate 153 or the slotted substate 156, the reception party proceeds to step 502 to determine whether data is received from the transmission party. Here, the received data is control data related to state transition.

Upon receipt of the control data commanding a state transition, the reception party transitions to the burst substate 159 in step 503. The reception party proceeds to step 507 in the burst substate 159 to determine whether user data is received. When the user data is received, the reception party proceeds to step 509; otherwise, the reception party returns to step 505 and maintains the burst substate 159. Whether or not the received data is the user data

can be determined by examining the "message type" bit of the received data frame.

In step 509, the reception party determines whether the received frame is a self frame belonging to the reception party itself. When the received user data frame is the self frame, the reception party stores the received data in step 511 and proceeds to step 513 to determine whether the received frame is the last frame, by examining the "continuation message flag" bit. If the received frame is not the last frame, the reception party returns to step 505 to repeat the succeeding steps; otherwise, the reception party transmits the stored received data to the upper layer in step 515. After transmitting the received data to the upper layer, the reception party transitions back to the previous substate, i.e., the virtual traffic substate 153 or the slotted substate 156 in step 517, and then returns to step 501.

Second Embodiment

In the second embodiment, the common traffic channel being a logical channel is established in the virtual traffic substate 153 and the slotted substate 156 of the suspended state 150, so that user traffic can be transmitted in the respective substates of the suspended state, without state transition.

With reference to FIG. 6, there is shown a diagram illustrating how the transmission party transmits data according to the second embodiment of the present invention. When user data is not generated for a predefined time in the control hold state 130, the transmission party transitions to the virtual traffic substate 153 or the slotted substate 156 of the suspended state 150, in step 601. In the virtual traffic substate 153 or the slotted substate 156, the transmission party determines in step 603 whether user data is generated. When the user data is generated in step 603, the transmission party determines in step 605 whether a length of the generated user data is shorter than a reference data length, L. If the length of the generated user data is shorter than L, the transmission party determines in step 607 whether a generation frequency

of the user data is lower than a minimum data generation frequency, F . When the user data generation frequency is lower than F , the transmission party segments the user data into frames having an appropriate length to be transmitted via the forward/reverse common channel, in step 609. The reason for segmenting the data by the appropriate length is because an
 5 excessively long data length decreases data transmission efficiency when data is transmitted via the common channel as in the IS-95 system.

After segmenting the data into frames in step 609, the transmission party proceeds to step 611 to determine whether a frame to be transmitted is a last frame. If the frame is not the last frame, the transmission party proceeds to step 613; otherwise, the transmission party proceeds to step 619. In step 613, the transmission party sets the "continuation message flag" bit to "1" to indicate that the message will be consecutively transmitted in the next frame. In the step 619, the transmission party sets the "continuation message flag" bit to "0" to indicate that the present frame is the last frame of the generated user data.

After step 613, the transmission party sets in step 615 the "message type" bit to indicate that the data frame to be transmitted is user data frame, and transmits the data frame via the common traffic channel in step 617. Thereafter, the transmission party returns to step 611 to repeat the succeeding steps. Meanwhile, after step 619, the transmission party proceeds to step 621 to set the "message type" bit to indicate that the data frame to be transmitted is a user data frame, and transmits the data frame via the common traffic channel in step 623.
 20 Thereafter, in step 625, the transmission party transitions back to the previous substate, i.e., the virtual traffic substate 153 or the slotted substate 156, and then returns to step 601.

In the meantime, when the user data is longer than L in step 605 or when the user data generation frequency is higher than F in step 607, the transmission party transitions to the active state 140 and starts normal data transmission to transmit the user data, in step 608.

FIG. 7 is a diagram illustrating how the reception party receives the user data transmitted from the transmission party. Referring to FIG. 7, in step 701, the reception party transitions to the virtual traffic substate 153 or the slotted substate 156 of the suspended state 150 as in the transmission party. In the virtual traffic substate 153 or the slotted substate 156, the reception party proceeds to step 703 to determine whether user data is received from the transmission party. When the user data is received, the reception party proceeds to step 705; otherwise, when control data is received, the reception party proceeds to step 704 to process the received control message and then returns to step 701.

In step 705, the reception party determines whether the received frame is a self frame belonging to the reception party itself. When the received user data frame is the self frame, the reception party stores the received data in a memory in step 707 and proceeds to step 709 to determine whether the received frame is the last frame, by examining the "continuation message flag" bit. If the received frame is not the last frame, the reception party returns to step 701 to repeat the succeeding steps and store the received data; otherwise, the reception party reassembles all the data stored in the memory and transmits the reassembled data to the upper layer in step 711.

To sum up, in the suspended state, the short and infrequent traffic is transmitted via the common traffic channel, thereby increasing a utilization efficiency of the radio resources and reducing the transmission time delay. Therefore, the data communication service speed is increased.

While the invention has been shown and described with reference to a certain preferred embodiment thereof, it will be understood by those skilled in the art that various changes in form and details may be made therein without departing from the spirit and scope of the invention as defined by the appended claims.

WHAT IS CLAIMED IS:

1. A method for transmitting user data in a mobile communication system having at least one state transition, said at least one state transition including transitioning from an active state where user data is transmitted via a dedicated channel to a control hold state when user data is not generated for a first predefined time in the active state to transmit only control information via a dedicated control channel, said method comprising the steps of:

releasing the dedicated control channel and transitioning to a suspended state when the user data to be transmitted is not generated for a second predefined time in the control hold state;

determining a parameter value specifying an attribute of the generated user data and comparing the parameter value with a predefined reference value when the user data to be transmitted is generated in the suspended state; and

transmitting the user data via a common channel when the parameter value is lower than the predefined reference value.

2. The method as claimed in claim 1, further comprising the step of transitioning to the active state to transmit the user data via the dedicated control channel when the parameter value is higher than the reference value.

3. The method as claimed in claim 1, wherein the parameter value is a length of the user data.

4. The method as claimed in claim 1, wherein the parameter value is a generation frequency of the user data.

5. The method as claimed in claim 1, wherein the suspended state is a slotted substate.

6. The method as claimed in claim 1, wherein the suspended state is a virtual traffic substate.

5 7. The method as claimed in claim 1, wherein the suspended state comprises a slotted substate and a burst substate, and the step of releasing the dedicated control channel and transitioning to the suspended state comprises the steps of:

transitioning from the control hold state to the slotted substate of the suspended state when the user data is not generated for the second predefined time in the control hold state; and

transitioning from the slotted substate to the burst substate of the suspended state to transmit the user data via the common channel when the parameter value is lower than the reference value.

8. The method as claimed in claim 1, wherein the suspended state comprises a virtual traffic substate and a burst substate, and the step of releasing the dedicated control channel and transitioning to the suspended state comprises the steps of:

transitioning from the control hold state to the virtual traffic substate of the suspended state when the user data is not generated for the second predefined time in the control hold state; and

transitioning from the virtual traffic substate to the burst substate of the suspended state to transmit the user data via the common channel when the parameter value is lower than the

reference value.

9. The method as claimed in claim 1, wherein the common channel is an access channel.

10. The method as claimed in claim 1, wherein the common channel is a paging channel.

11. A method for receiving user data in a mobile communication system having at least one state transition, said at least one state transition including transitioning from an active state to a control hold state to receive only control information via a dedicated control channel when the user data is not transmitted and received for a first predefined time in the active state, said method comprising the steps of:

releasing the dedicated control channel and transitioning to a suspended state to receive the user data via a common channel when the user data to be transmitted or received is not generated for a second predefined time in the control hold state; and

receiving the user data in the suspended state and storing the received data.

12. The method as claimed in claim 11, wherein the suspended state is a slotted substate.

13. The method as claimed in claim 11, wherein the suspended state is a virtual traffic substate.

14. The method as claimed in claim 11, wherein the suspended state comprises a slotted substate and a burst substate, and the step of releasing the dedicated control channel and transitioning to the suspended state to receive the user data via the common channel comprises the steps of:

5 transitioning from the control hold state to the slotted substate of the suspended state when the user data is not generated for the second predefined time in the control hold state; and

 transitioning from the slotted substate to the burst substate of the suspended state to receive the user data when the user data is received via the common channel in the slotted substate.

15. The method as claimed in claim 11, wherein the suspended state comprises a virtual traffic substate and a burst substate, and the step of releasing the dedicated control channel and transitioning to the suspended state to receive the user data via the common channel comprises the steps of:

 transitioning from the control hold state to the virtual traffic substate when the user data is not generated for the second predefined time in the control hold state; and

 transitioning from the virtual traffic substate to the burst substate to receive the user data when the user data is received via the common channel in the virtual traffic substate.

16. A method for transmitting user data in a mobile communication system having at least one state transition, said at least one state transition including transitioning from an active state where the user data is transmitted via a dedicated channel, to a control hold state when the user data is not generated for a first predefined time in the active state to transmit only control information via a dedicated control channel, and to a first suspended state when the user data to be transmitted is not generated for a second predefined time in the control hold state to release the dedicated channel and establish a common channel, said method comprising the steps of:

transmitting the control information via the common channel and transitioning to a second suspended state when the user data generated in the first suspended state is shorter in length than a reference value; and

transmitting the user data via a common channel in the second suspended state.

17. The method as claimed in claim 16, wherein a dedicated channel is established in the first suspended state and a transition to the active state occurs to transmit the user data via the dedicated channel when the user data generated in the first suspended state is longer in length than the reference value.

18. A method for transmitting user data in a mobile communication system having at least one state transition, said at least one state transition including transitioning from an active state where the user data is transmitted via a dedicated channel, to a control hold state when the user data is not generated for a first predefined time in the active state to transmit control information via a dedicated control channel, and to a first suspended state when the user data to be transmitted is not generated for a second predefined time in the control hold state to release the dedicated channel and establish a common channel, said method comprising the steps of:

transmitting the control information via the common channel and transitioning to a second suspended state when a generation frequency of the user data generated in the first suspended state is lower than a reference value; and

transmitting the user data via the common channel in the second suspended state.

19. The method as claimed in claim 18, wherein the common channel is an access channel.

20. The method as claimed in claim 18, wherein the common channel is a paging channel.

21. The method as claimed in claim 18, wherein a dedicated channel is established in the first suspended state and a transition to the active state occurs to transmit the user data via the dedicated channel when the generation frequency of the user data generated in the first suspended state is higher than the reference value.

ABSTRACT

A data transmission method in a mobile communication system is provided for transmitting user data via a common channel when the user data is generated in a suspended state. In a first embodiment, the method includes comparing a length of the generated data with a reference length for normal data transmission in an active state. When the generated data is shorter than the reference length, a generation frequency of the data generated in the suspended state is compared with a reference generation frequency for normal data transmission in the active state. If the generation frequency of the data generated in the suspended state is lower than the reference generation frequency, a transition to a burst substate occurs to segment the data by a frame length of a common traffic channel and then the segmented data is transmitted via the common traffic channel. However, if a burst substate does not exist, the segmented data is transmitted via a previously assigned common traffic channel. In a second embodiment, the method includes, when data to be transmitted is generated in a suspended state, a transmission party segments the data into frames having a specified length and transmits the segmented data via a previously established common traffic channel. Upon reception of the transmitted segmented frames in the suspended state, a reception party reassembles the received frames and transmits the reassembled frame to an upper layer.

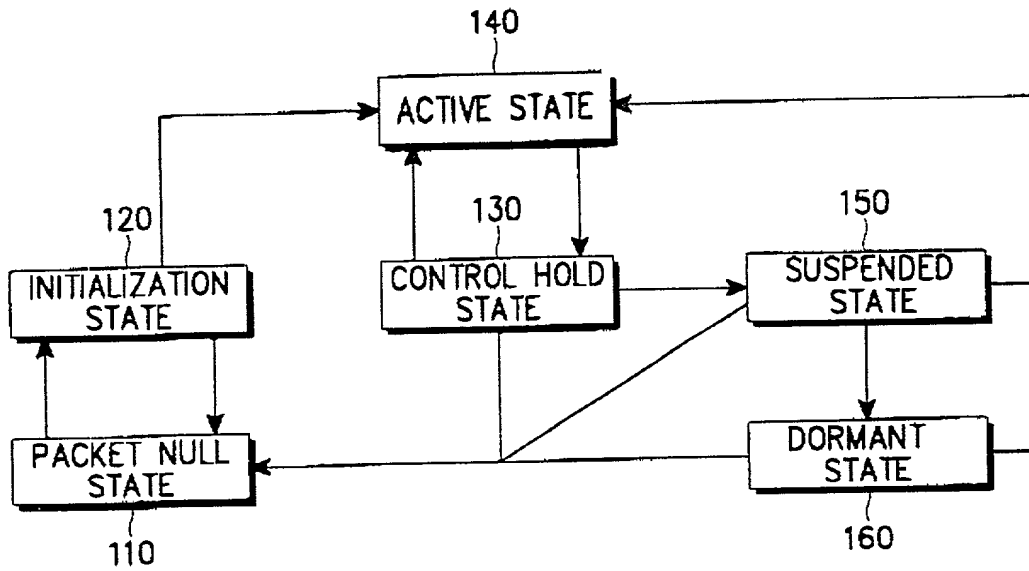


FIG. 1

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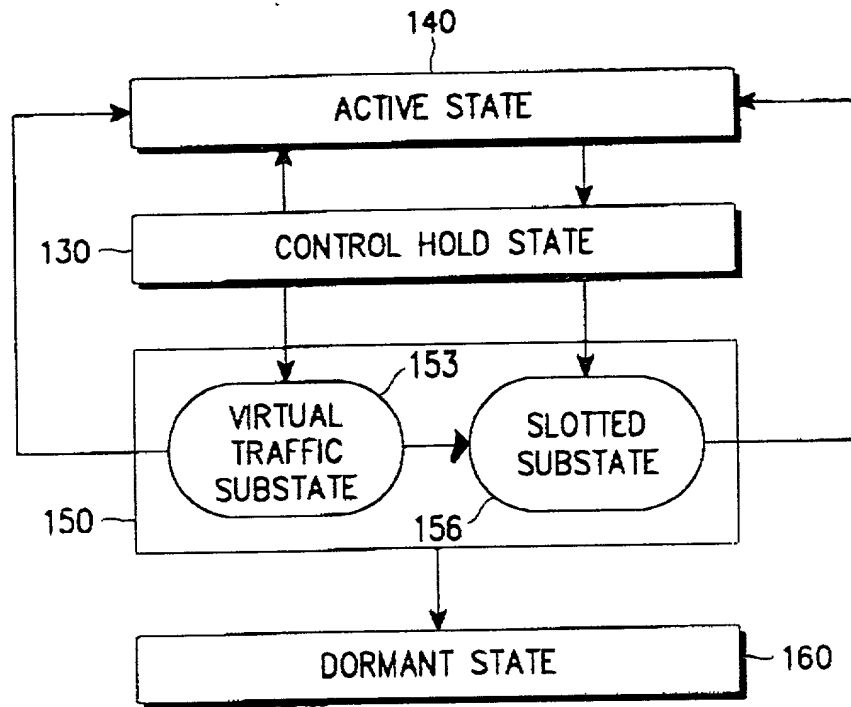


FIG. 2

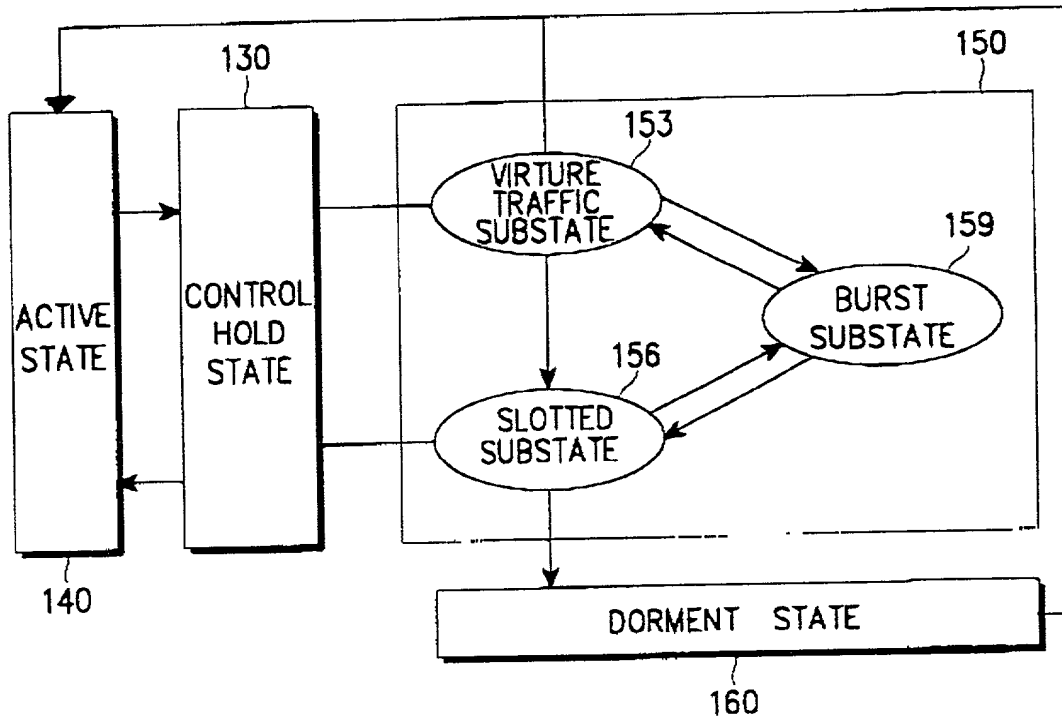


FIG. 3

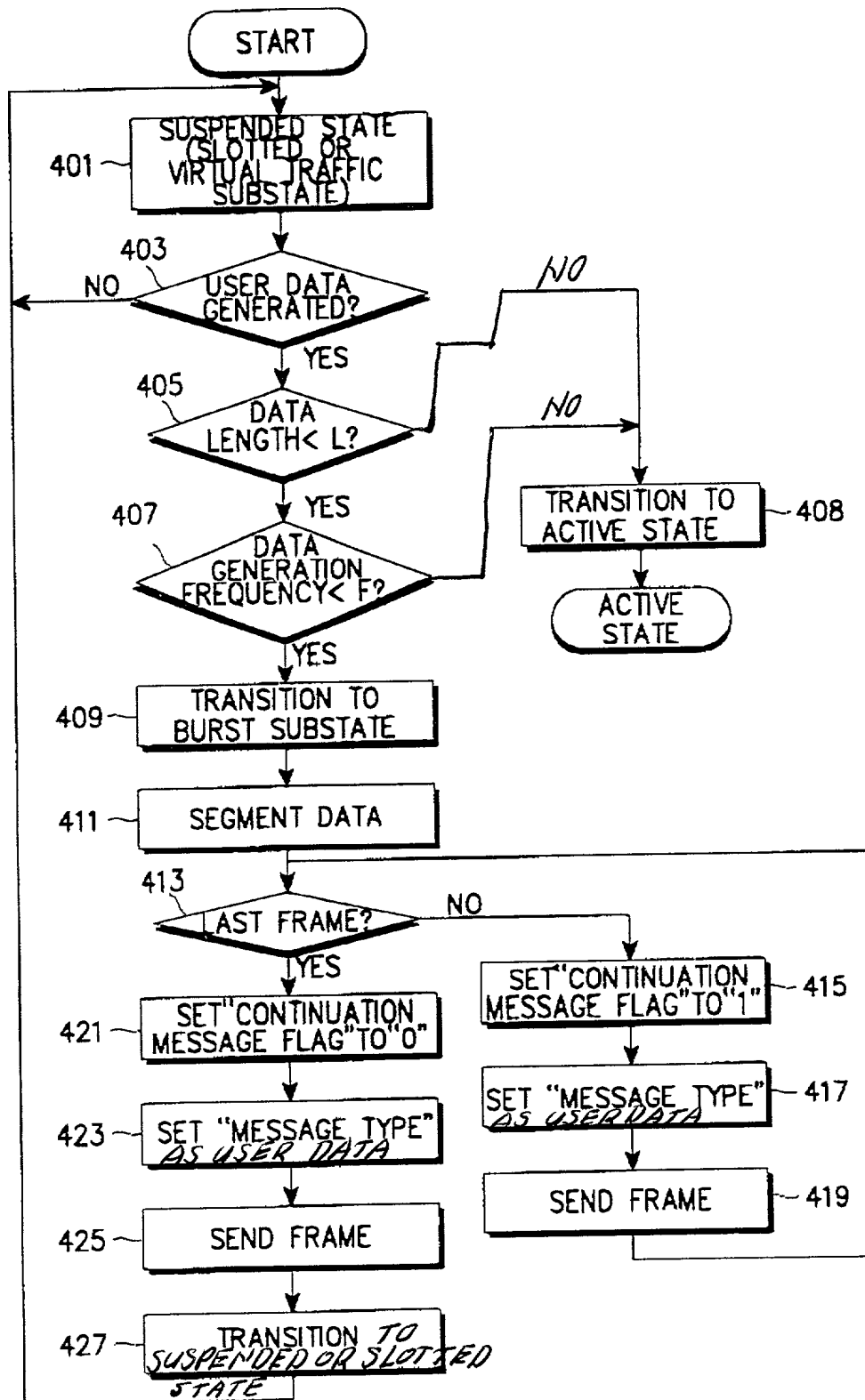


FIG. 4

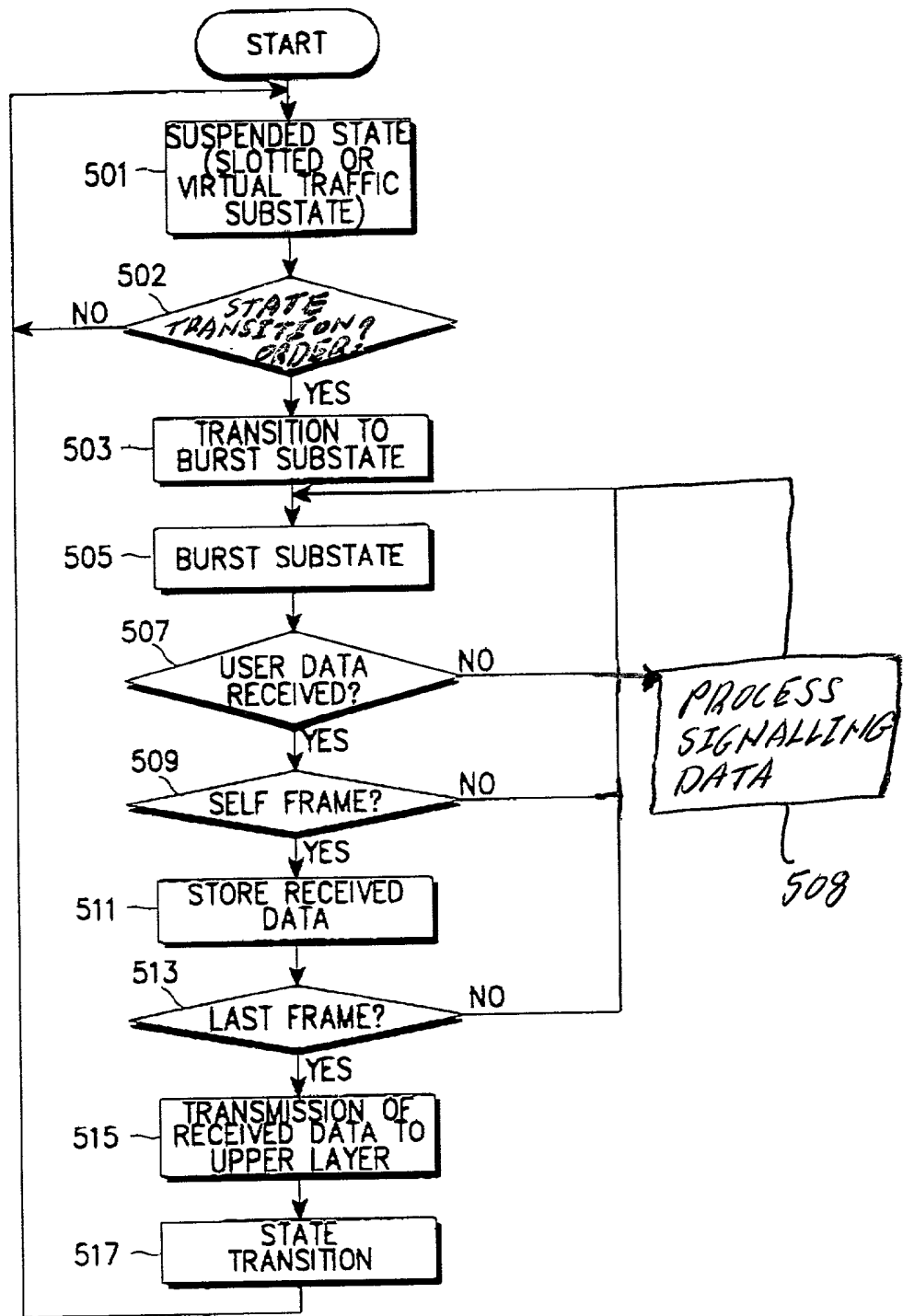


FIG. 5

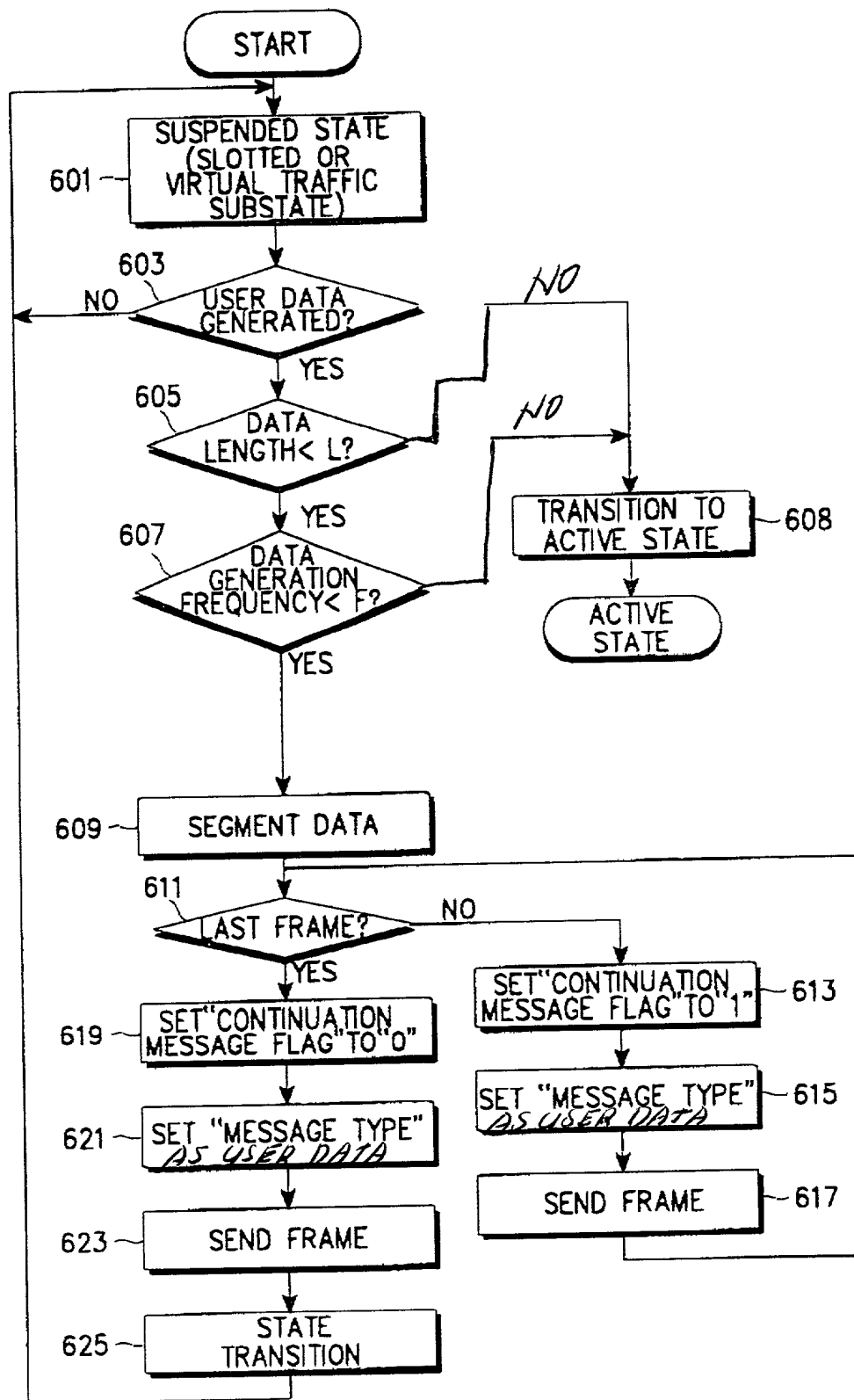


FIG. 6

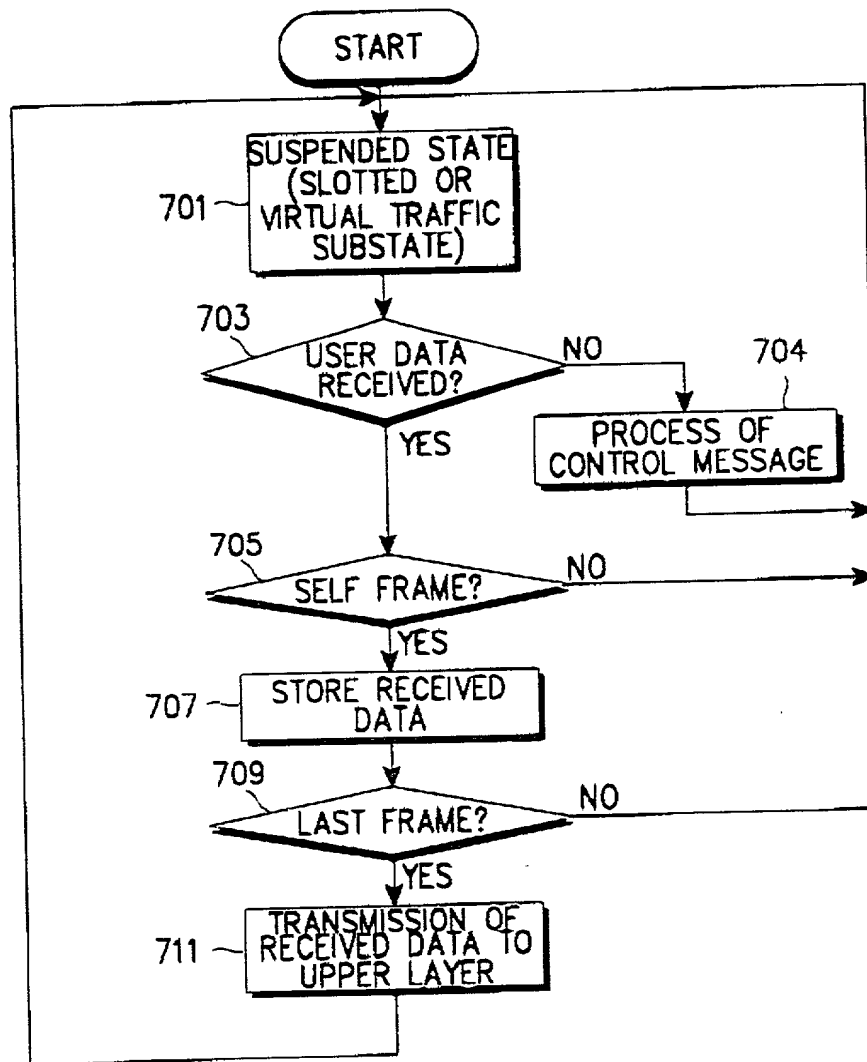


FIG. 7

AS A BELOW NAMED INVENTOR, I hereby declare that:

My residence, post office address and citizenship are as stated next to my name.

I believe that I am the original, first and sole (*if only one name is listed below*), or an original, first and joint inventor (*if plural names are listed below*), of the subject matter which is claimed and for which a patent is sought on the invention entitled:

TITLE: DATA TRANSMISSION METHOD IN MOBILE COMMUNICATION SYSTEM

the specification of which either is attached hereto or indicates an attorney docket no. 678-258 (P8718-US/STN/lzd), or:

☐ was filed in the U.S. Patent & Trademark Office on _____ and assigned Serial No. _____,

☐ and (*if applicable*) was amended on _____.

I hereby state that I have reviewed and understand the contents of the above-identified specification, including the claims, as amended by any amendment referred to above. I acknowledge the duty to disclose information which is material to patentability and to the examination of this application in accordance with Title 37 of the Code of Federal Regulations §1.56. I hereby claim foreign priority benefits under Title 35, U.S. Code §119(a)-(d) or §365(b) of any foreign application(s) for patent or inventor's certificate, or §365(a) of any PCT international application which designated at least one country other than the United States, or §119(e) of any United States provisional application(s), listed below and have also identified below any foreign applications for patent or inventor's certificate having a filing date before that of the application on which priority is claimed:

Priority Claimed:

14274/1998 Korea 14 April 1998
(Application Number) (Country) (Day/Month/Year filed)

Yes [X] No []

(Application Number) (Country) (Day/Month/Year filed)

Yes [] No []

I hereby claim the benefit under Title 35, U.S. Code, §120, of any United States application(s), or §365(c) of any PCT International application designating the United States, listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the prior United States or PCT International application(s) in the manner provided by the first paragraph of Title 35, U.S. Code, §112, I acknowledge the duty to disclose information material to patentability as defined in Title 37, The Code of Federal Regulations, §1.56(a) which became available between the filing date of the prior application and the national or PCT international filing date of this application:

(Application Serial Number)

(Filing Date)

(STATUS: patented, pending, abandoned)

(Application Serial Number)

(Filing Date)

(STATUS: patented, pending, abandoned)

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I HEREBY DECLARE that all statements made herein of my own knowledge are true and that all statements made
information and belief are believed to be true; and further that these statements were made with the knowledge that willful
statements and the like so made are punishable by fine or imprisonment, or both, under §1001 of Title 18 U.S. Code and
such willful false statements may jeopardize the validity of the application or any patent issued thereon.

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Residence & Post Office Address: _____

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Residence & Post Office Address: _____

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Residence & Post Office Address: _____

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Residence & Post Office Address: _____